Hooks & Events Overview

How Complex Systems Communicate





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Hooks & Events: What We'll Cover

- → Event Systems in General
 - What problems does it solve?
 - → Parts of an event system
- → Exploration of popular Event Systems
 - → Hooks in Drupal 7 & 8
 - → Events in Drupal 8
 - WordPress Hooks
 - → JavaScript Events



What is an Event System?

Patterns

- → Mediator (centralized)
- → Observer (distributed)

The implementation of a programming pattern that allows smaller components of a complicated framework to communicate with each other, modify shared data, and otherwise react to changes performed on the system.



The goal of an Event System is to:

- → Prevent tight coupling between components
- Allow for communicating changes throughout components
- Allows modifications of the data of any component by almost any other component

It does this by acting as a mediator between disparate parts of the system What problem does an Event System solve?

Sure... but what does *that* mean?

Imagine a system without hooks/events ...



- → Each module would have to explicitly update the components of each other module they want to interact with
- Component interactions would cause changes to other components that result in conflicts and errors
- Themes would have to override the entire output of all modules
- → Dogs and cats living together... Total chaos!

Parts of an Event System

Event

A specific thing that happened

Context

Details about the event

Subscriber (aka, Listener)

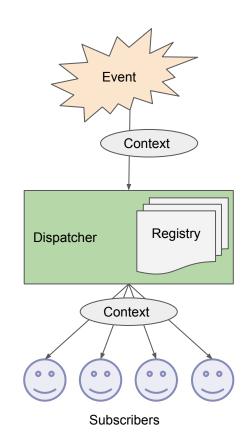
Component that wants to know about an event occurrence

Registry

List of subscribers per event

Dispatcher

Delivers event context to subscribers



HOOK42-



Newspapers: An Event System

(An Analogy)

Event

The latest newspaper issue is hot off the press!





Event Context

A single issue of the newspaper containing stories, opinions, comics, etc





Event Subscribers

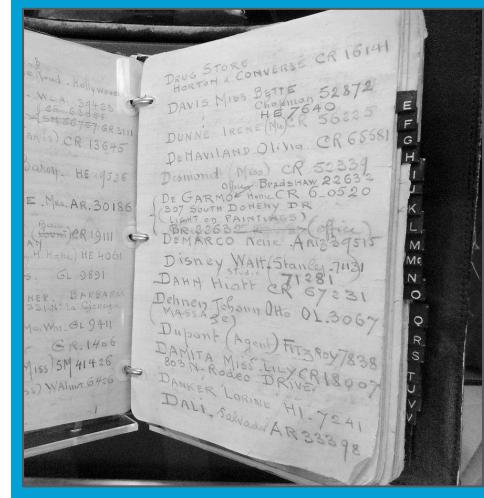
The homes that have paid for this edition of the newspaper





Event Registry

List of all homes that subscribe to this edition of the newspaper





Event Dispatcher

Lil' Timmy





Overview: Newspaper as an Event System

Event

New issue of the paper comes out

→ Context

The issue: stories, opinions, comics, etc

Subscriber (aka, Listener)

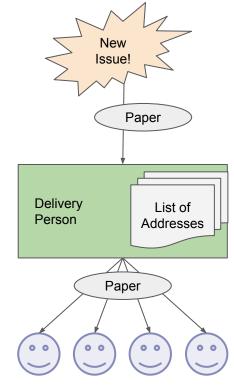
Sleepy townsfolk, making a cup of coffee

Registry

List of newspaper subscribers

Dispatcher

Kid on a bike w/ bag of newspapers



Townsfolk





Exploration of Event Systems

- → Drupal Hooks
- → WordPress Hooks
- → Drupal 8 Events
- → JavaScript



Drupal Hooks

Event, Subscriber, & Context

Drupal hooks are functions with specific names.

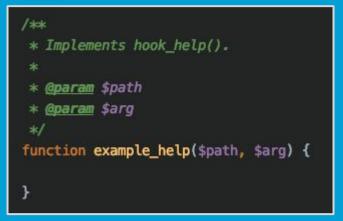
<module>_<hook name>() <module>_<hook name>_alter() Event - "help"

Subscriber

The function named "example_help"

Context

All of the function parameters. In this case, **"\$path**" and **"\$arg**"





Event Registry

Drupal hooks registered as a serialized array in the **cache_bootstrap** table. This is why we must clear the site cache when adding new hooks.



SELECT data FROM cache_bootstrap WHERE cid='module_implements';

Array (

```
[module_implements_alter] => Array (
        [addressfield] => (bool)
        [blockcache_alter] => (bool)
        [entity] => (bool)
[menu local tasks alter] => Array (
        ...
        [commerce_product_ui] => (bool)
        [commerce_shipping_ui] => (bool)
        [commerce_stock_ui] => (bool)
        [ctools] => (bool)
        [node] => (bool)
[help] => Array (
        [strongarm] => (bool)
        [block] => (bool)
        [webform] => (bool)
        [captcha] => (bool)
        [ckeditor] => (bool)
```

Event Dispatcher

module_invoke_all()

looks in the registry for all subscribers to a hook, then calls each and provides the event context.

function module_invoke_all(\$hook) { \$args = func_get_args(); // Remove \$hook from the arguments. unset(\$args[0]); \$return = array(); foreach (module_implements(\$hook) as \$module) { \$function = \$module . '_' . \$hook; if (function_exists(\$function)) { \$result = call_user_func_array(\$function, \$args); if (isset(\$result) && is_array(\$result)) { \$return = array_merge_recursive(\$return, \$result); elseif (isset(\$result)) { \$return[] = \$result;

module_invoke_all('help', \$path, \$arg);

return \$return;





WordPress Hooks

Event - "pre_get_post"

Subscriber

The function named "i_can_name_this_anything"

Context

All of the function parameters. In this case, "**\$query**"

/**
 * Implements action 'pre_get_post'
 *
 * @param \WP_Query \$query
 */
function i_can_name_this_anything(WP_Query \$query) {
 }
add_action('pre_get_posts', 'i_can_name_this_anything');

Event, Subscriber, & Context

WordPress hooks are functions, methods, and closures that we register with these functions:

add_action()
add_filter()

```
<?php
```

```
// Show all subscribers in footer.
add_action( 'wp_footer', function() {
  global $wp_filter;
  var_dump($wp_filter);
```

});

Event Registry

WordPress hooks are registered in a global array named **\$wp_filter**

```
function add_filter( $tag, $function_to_add, $priority = 10, $accepted_args = 1 ) {
   global $wp_filter;
   if ( ! isset( $wp_filter[ $tag ] ) ) {
      $wp_filter[ $tag ] = new WP_Hook();
   }
   $wp_filter[ $tag ]->add_filter( $tag, $function_to_add, $priority, $accepted_args );
   return true;
}
```

```
function apply_filters( $tag, $value ) {
  global $wp_filter, $wp_current_filter;
  $args = func_get_args();
  // Do 'all' actions first.
```

```
if ( isset( $wp_filter['all'] ) ) {
    $wp_current_filter[] = $tag;
    _wp_call_all_hook( $args );
```

```
}
```

```
if ( ! isset( $wp_filter[ $tag ] ) ) {
    if ( isset( $wp_filter['all'] ) ) {
        array_pop( &array: $wp_current_filter );
    }
    return $value;
}
```

```
if ( ! isset( $wp_filter['all'] ) ) {
    $wp_current_filter[] = $tag;
```

```
// Don't pass the tag name to WP_Hook.
array_shift( &array: $args );
$filtered = $wp_filter[ $tag ]->apply_filters( $value, $args );
array_pop( &array: $wp_current_filter );
```

return \$filtered;

Event Dispatcher

do_action()
apply_filters()

both look at the global **\$wp_filter** variable for subscribers to the hook, then calls each and provides the event context.

```
public function apply_filters( $value, $args ) {
    if ( ! $this->callbacks ) {
        return $value;
    }
    $nesting_level = $this->nesting_level++;
```

\$this->iterations[\$nesting_level] = array_keys(\$this->callbacks);
\$num_args = count(\$args);

do {

\$this->current_priority[\$nesting_level] = current(\$this->iterations[\$r \$priority = \$this->current_priority[\$nest

```
foreach ( $this->callbacks[ $priority ] as $the_ ) {
   if ( ! $this->doing_action ) {...}
```

```
// Avoid the array_slice if possible.
if ( $the_['accepted_args'] == 0 ) {
    $value = call_user_func( $the_['function'] );
    } elseif ( $the_['accepted_args'] >= $num_args ) {
        $value = call_user_func_array( $the_['function'], $array_slice( $args,
        } else {
        $value = call_user_func_array( $the_['function'], array_slice( $args,
        }
    }
    value = call_user_func_array( $the_['function'], array_slice( $args,
        }
    }
    while ( false !== next( &array: $this->iterations[ $nesting_level ] ) );
    unset( $this->iterations[ $nesting_level ] );
    unset( $this->current_priority[ $nesting_level ] );
    $this->nesting_level--;
```

return \$value;

Event Dispatcher Continued...

WP_Hook::apply_filters()

loops over the list of subscribers (**\$callbacks**) and calls each, providing the event context (**\$args**)



Drupal 8 Events (Symfony)

Event, Subscriber, & Context

A Symfony event subscriber is a class with methods and a list of events those methods listen to. Context is often an event-specific object containing useful data and methods about the event.





Registering an Event Subscriber

Event subscribers are registered as a **symfony service**, tagged with an object named "**event_subscriber**"

services: # Name of this service. my config events subscriber: # Event subscriber class that will listen for the events. class: '\Drupal\custom events\EventSubscriber\ConfigEventsSubscriber' # Tagged as an event subscriber to register this subscriber # with the global event dispatch service. tags: - { name: 'event subscriber' } another_config_events_subscriber: class: '\Drupal\custom events\EventSubscriber\AnotherSubscriber' tags: - { name: 'event subscriber' } # Subscriber to the event we dispatch in hook_user_login, # with dependencies injected. custom_events_user_login_with_di: class: '\Drupal\custom_events\EventSubscriber\SubscriberWithDI' arguments: ['@database', '@date.formatter'] tags: - { name: 'event_subscriber' }



Event Dispatcher Service

Drupal provides a global instance of the dispatcher as a service named "**event_dispatcher**". This dispatcher is where subscribers are registered when defined in a module's ***.services.yml** file. \$account = User::load(123);

// Instantiate our event context.
\$event = new Event(\$account);

// Get the event_dispatcher service & dispatch the event.
\$dispatcher = \Drupal::service(id: 'event_dispatcher');
\$dispatcher->dispatch('custom_events.user_login', \$event);



Event Registry & Dispatcher

ContainerAwareEventDispatcher

contains its registry on a property named "**\$listeners**" (array). The **dispatch()** method loops through the array and calls each subscriber with the **\$event** context

```
/** The service container. ...*/
protected $container;
/**
 * Listener definitions.
 *
 * A nested array of listener definitions keyed by event name and priority.
 *
 * @var array
 */
protected $listeners;
```

class ContainerAwareEventDispatcher implements EventDispatcherInterface {

public function dispatch(\$event_name, Event \$event = NULL) {
 if (\$event === NULL) {...}

```
if (isset($this->listeners[$event_name])) {
    // Sort listeners if necessary.
    if (isset($this->unsorted[$event_name])) {...}
```

```
// Invoke listeners and resolve callables if necessary.
foreach ($this->listeners[$event_name] as $priority => &$definitions) {
   foreach ($definitions as $key => &$definition) {
      if (!isset($definition['callable'])) {...}
      if (is_array($definition['callable']) && isset($definition['callable']
      call_user_func($definition['callable'], $event, $event_name, $this);
      if ($event->isPropagationStopped()) {...}
```



JavaScript Events (Web)

function mySubscriber(eventContext) {
 console.log(eventContext)

```
document.querySelector('div.target')
          .addEventListener('click', mySubscriber)
```

debugger eval code:

- click altKey: false bubbles: true button: 0 buttons: 0 cancelBubble: false cancelable: true clientX: 646 clientY: 529 composed: true ctrlKey: false currentTarget: null defaultPrevented: false detail: 1 eventPhase: Ø explicitOriginalTarget: <div class="target"> o isTrusted: true layerX: 639 layerY: 17 metaKey: false movementX: 0 movementY: 0 mozInputSource: 1 mozPressure: 0

offsetX: 0 offsetY: 0 ▶ originalTarget: <div class="target"> ↔ pageX: 646 pageY: 529

Event, Subscriber, & Context

Subscribing to events in JavaScript involves adding functions as "**listeners**" to DOM elements. The **event context** is an **object** passed into the listener function. function mySubscriber(eventContext) {
 console.log(eventContext)

document.querySelector('div.target')
 .addEventListener('click', mySubscriber)

The search engine the doesn't track you.

▼ click debugger eval code:1:21

function mySubscriber(eventContext) {
 console.log(eventContext)

><div class="css-18t94o4 css-1dbjc4n r-1niwhzg r-sdzlij</pre> r-1phboty r-4iw31...wwvug4 r-1fneopy r-u8s1d r-o7yngc r-6416eg r-lrvibr r-92ng3h" aria-haspopup="false" arialabel="Skip to recommended content" role="button" datafocusable="true" tabindex="0">..../div> event flex >>div class="css-18t94o4 css-1dbic4n r-1n' ro r-sdzlii ▶ click ...-web/web/vendors~main.e322e594.js:65:39298 / = Bubbling DOM2 ▶ onBlur ...e-web/web/vendors~main.e322e594.js:5:8199 →= Bubbling React ▶ onClick ...-web/web/vendors~main.e322e594.js:5:8199 P[±] Bubbling React ▶ onFocus ...web/web/vendors~main.e322e594.js:5:8199 P⁼ Bubbling React ▶ onKeyPress .../web/vendors~main.e322e594.js:5:8444 P⁼ Bubbling React Bubbling React

Event Registry

The DOM is the event registry for JavaScript web events.

Functions are registered to elements, the document, or window with the use of addEventListener()



Event Dispatcher

Web events are not a part of the core JavaScript language — they are agreed upon (mostly) APIs built into browsers. **Browsers** detect and **dispatch events** to DOM-registered **subscribers** <html>

<div> (has click event)

<section> (has click event)

<button> (has click event)

Gotcha! Nested Subscribers

Since DOM elements are event subscribers, then subscribers can be nested within other subscribers.

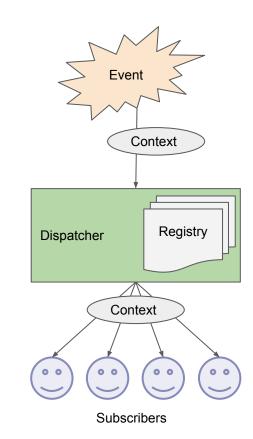
Event.stopPropagation() to the rescue.

Recap!



WHAT WE LEARNED

- Regardless of the framework, event systems share common concepts.
- Subscribers are functions.
- Registries are a collection subscribers, mapped to event names.
- Context is just data that subscribers may need to understand the event.
- Dispatchers loop through the registry, call subscribers, and provide them context.





Questions?



Thanks!

References

- Drupal: <u>Hooks, Events, and Event Subscribers</u>
- → WordPress: <u>Hooks</u>
 - → <u>Plugin API/Action Reference</u>
 - Plugin API/Filter Reference « WordPress
- → Symfony: Events and Event Listeners
- JavaScript: Introduction to events Learn web development
- → Patterns:
 - → <u>3.4. Mediator</u>
 - → <u>3.7. Observer</u>

